# RISHABH PATRA

#### 3RD YEAR UNDERGRADUATE

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## Research Interests

Reinforcement Learning, Graph Networks and Structured DL, Meta Learning, Machine Perception, Causality, Cognitive Sciences, Spiking Networks and reward Modulation

#### EDUCATION

## Birla Institute of Technology and Sciences

Goa, India

 $\mathrm{B.E.(Hons)}$  in Electronics and Communications engineering, CGPA - 7.96/10

Aug. 2018 - Present

## EXPERIENCE

Research Fellow Oct 2020 – Present

Maritime Research Centre, Pune | Advisor - Dr. (Cdr.) Arnab Das

- Validating and testing an ML based acoustic channel model for estimating the transmission loss between two communicating entities in the IOR
- Developing a Passive Sonar simulator, for real time ambient noise mapping of the IOR

Summer Intern March 2018 – April 2020

Maritime Research Centre, Pune | Advisor - Dr. (Cdr.) Arnab Das

- Research on the existing underwater channel models and their feasibility of use in real time applications
- Provide Proof of concept of a ML based approach for the same, saving in computational time (faster than the current by 80x)

## Prediction of ionospheric scintillation

March 2018 – April 2020

Digital Communications Lab, BITS Goa | Advisors - Abhijeet Dev and Dr. Nitin Sharma

- Analysis and forecasting of GNSS (Global Navigation Satellite System) signals to learn more about disturbances due to ionospheric activity using Deep Learning
- Implemented LSTM based models in tensorflow for both prediction and classification of ionospheric time series data

## Projects

## GenRL | Python Reinforcement Learning library | CODE

Aug 2020 - Present

- Collection of SOTA algorithms in Deep and Classical RL along with various utilities
- Currently contributing to various Model based RL algorithms

#### Low Frequency Ambient Noise mapping in the IOR

July 2020 – Sept 2020

- Performed Spectral analysis of RAW hydrophone data recorded in the IOR region
- Compared that with open sourced AIS data to compare the actual and the predicted shipping noise values

#### Structure and Inductive biases in Reinforcement Learning | CODE

July 2020 - Present

- Investigating how inductive biases are incorporated in various ML algorithms
- Implemented Self attention to learn relational interactions between different entities for an RL agent
- Implemented a GNN for message passing and coordination in a multi-agent setting

#### Simulating an LIF neuron | CODE

Jul 2020

• simulated a simple LIF neuron from scratch and plotted its responses to various inputs

## Reinforcement Learning on Easy21 | CODE

Aug 2019

- Assignment of David Silver's RL course offered at UCL
- Developed an environment to simulate playing of Easy 21 (a less complicated version of black jack)
- Performed Monte Carlo control, TD Learning on this environment, plotting out the value functions

## Deep Q learning on Atari Games | CODE

Aug 2019

• Experimented with DQN algorithms to play Pacman

# Study of optimizers | CODE

Jan 2019

- Compared different optimizers and their rate of convergence on a simple dataset
- All optimizers coded from scratch using jax

## One shot classification using Transfer learning | CODE

Jan 2019

• Used transfer learning techniques to improve performance of a Siamese network for one shot learning on the Omniglot dataset.

# TECHNICAL SKILLS

**Programming**: Python, R, C/C++, MATLAB, Bash

Tools: Git, LATEX, Unix, VIM, AUTOCAD

Deep Learning: PyTorch, Tensorflow, Keras, NumPy, pandas, Matplotlib, jax, BINDSnet

Libraries: pandas, NumPy, Matplotlib

# MENTORING AND LEADERSHIP ROLES

Core Memeber Society for Artificial Intelligence and Deep Learning (SAiDL)

Oct 2020 - Present

# Relevant Coursework

Multivariate Calculus, Probability and Statistics, Linear Algebra and complex analysis, Non-linear Dynamics and Chaos, Statistical Mechanics, Convolutional Neural Networks for Image Recognition@ (Stanford's CS231n), Deep Reinforcement Learning@ (UC Berkeley's CS285), Natural Language Processing@ (Stanford's CS224n), Reinforcement Learning@ (UCL's COMPM050) (@ = online)